

AMY RIGBY

Interior Designer

ABOUT

I am a recent Interior Design Graduate who is in love with everything to do with art and designing, looking to pursue a job within this industry. Having had art as a hobby it's influenced me to choose creative subjects through education like art, product design and 3D Design leading to Interior Design. Through this I see myself as more diverse in creativity whether it be coming up with innovative ideas, using different media to express my designs, or coming up with ways to challenge my skills. Having done my final year of university in Covid-19 conditions, I showed both independence and endurance through challenging times. As well as this, currently having a customer assistant job allows me to push my people and communication skills better.



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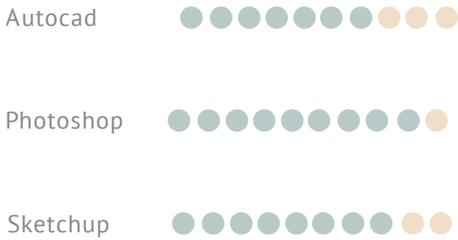
LINKEDIN: AMY RIGBY



CAD SKILLS

SKILLS

INTERESTS



- TIME MANAGEMENT
- TEAMWORK
- COMMUNICATION
- ADAPTABILITY
- PROBLEM SOLVING
- HAND DRAWING

- ART
- MUSIC
- EXPLORING
- MEETING FRIENDS
- ANIMALS

EMPLOYMENT

EDUCATION

Customer Assistant
Hollywood Bowl | 2019 - Present
- Hosting Children's Parties
- Working on the diner, bar and in the arcade

Customer Assistant
Rigby's Chippy | 2016
- Preparing orders
- Cleaning after shifts

Work Experience
Grosvenor Windows and Doors | 2016
- Advertising the company via social media

The University of Huddersfield
2018 - 2021
- Degree - Interior Design BA(Hons)

Runshaw College
2016 - 2018
- 3 A-Level's
- 3D Design - A
- Law - B
- Media Studies - B

Ladybridge High School
2011 - 2016
- 10 GCSE's - A* - C with an A in both English and Maths

FIRST YEAR PROJECT

Market Project



ABOUT

Brief:

Design a contemporary and innovative interior for an eating and drinking experience which provides leisure for the market's audience and provides them some rest with food and drink.

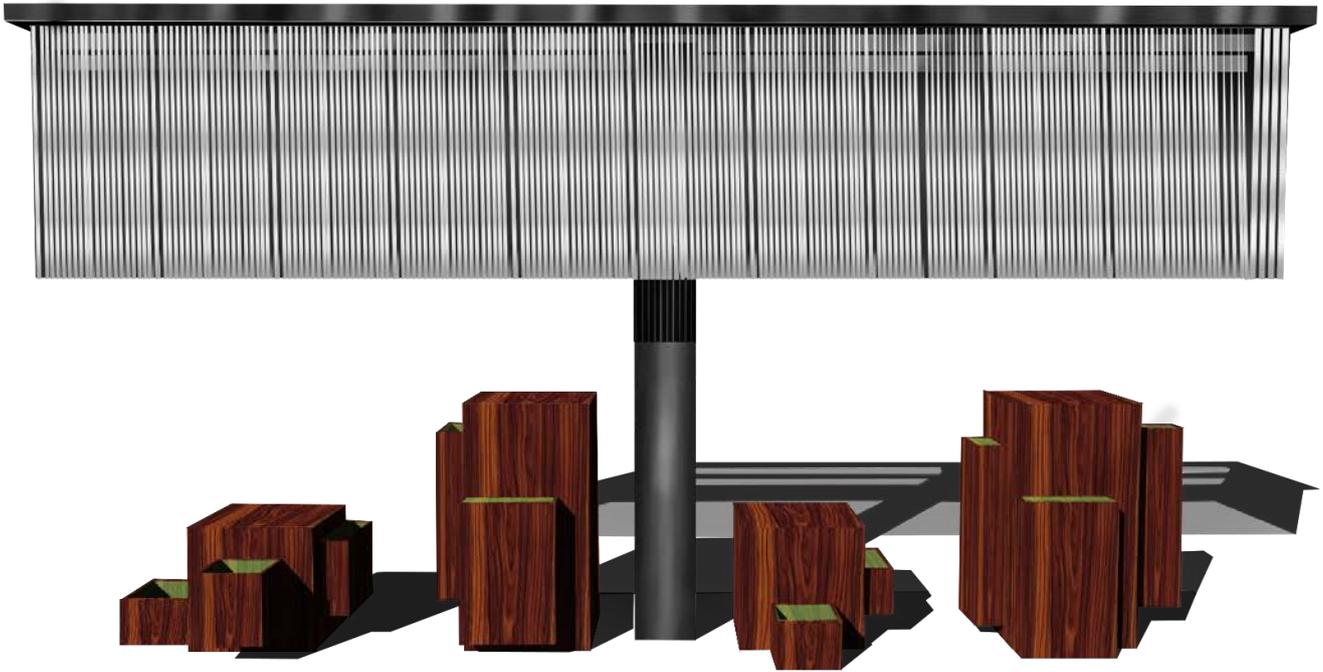
Concept:

The concept is nostalgia. This is to allow the target audience of older generations experience childhood through revisiting the sweets of their decade.



SECOND YEAR PROJECT

Discover Huddersfield



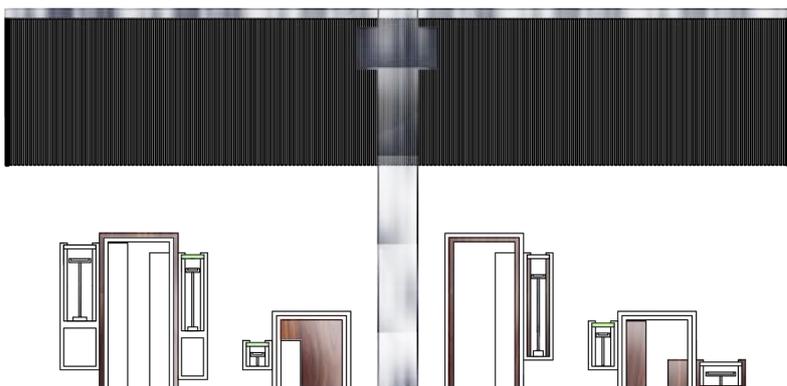
ABOUT

Brief:

Design an exhibition stand which provides factual/educational information about a chosen element of the context and heritage of the town of Huddersfield.

Concept:

Reggae music focussing on the boom box



SECOND YEAR PROJECT

Soap Co.

ABOUT

Brief:

Design a concept retail environment that reflects the socially responsible values of the Soap Co.



Concept:

The concept for the space is light and shadow focussing on the process of light. This theme is seen throughout the space with bubble tubes.



FINAL YEAR PROJECT

New Horizons ClubHouse

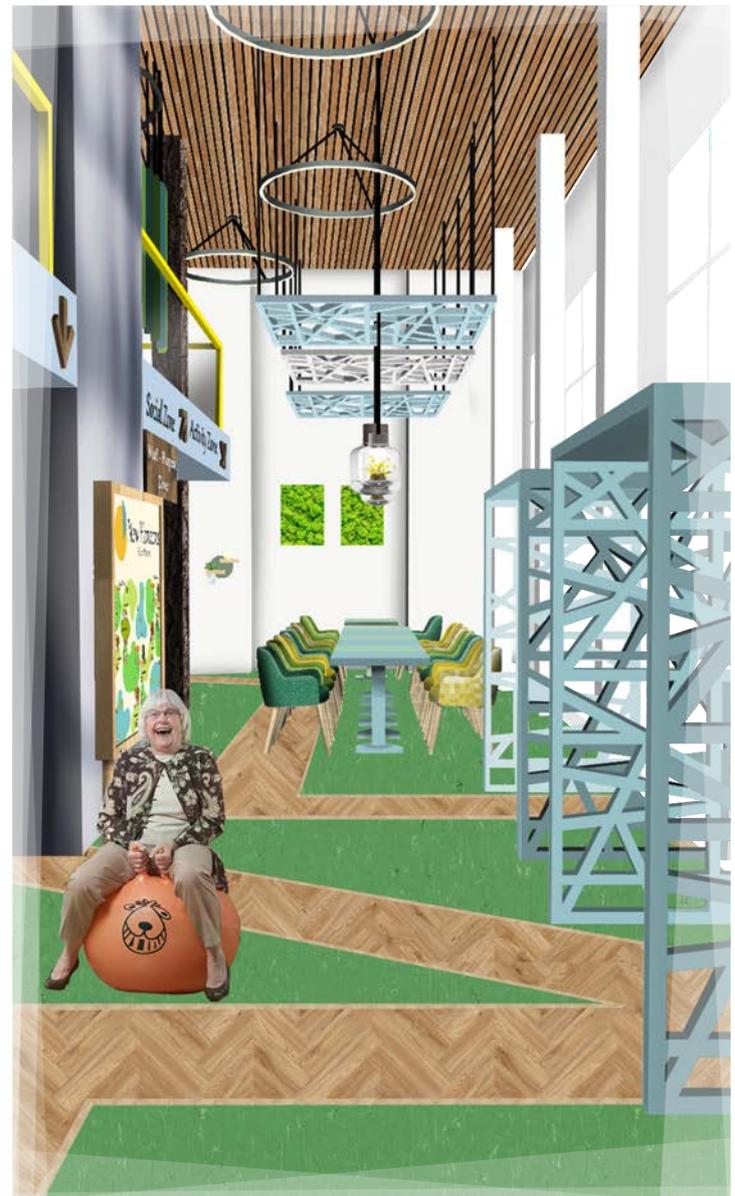
ABOUT

Brief:

An experiential adventure and event planning space including digital booking hubs and learning zones.

Concept:

The concept for this space is a walk in the park. this concept was chosen as the most popular hobbies of the target audience, older generations, involve being outdoors.



FINAL YEAR PROJECT

New Horizons ClubHouse



ABOUT

This is the basement plan of the building where the concept is seen the most. This is to counteract the fact there is no natural lighting. This space includes more plant life including a tree.

This is the sectional view of the building to show the conceptual flow throughout the space.

